

Cue Selection and Pairing Action for Single-shot Mini/Micro-receiver:

| Rcvr Digital Switch Setting | Action |
|-----------------------------|--|
| 0 | Pair receiver with next transmission |
| 1 | Use cue 1 with paired channel and system code |
| 2 | Use cue 2 with paired channel and system code |
| 3 | Use cue 3 with paired channel and system code |
| 4 | Use cue 4 with paired channel and system code |
| 5 | Use cue 5 with paired channel and system code |
| 6 | Use cue 6 with paired channel and system code |
| 7 | Use cue 7 with paired channel and system code |
| 8 | Use cue 8 with paired channel and system code |
| 9 | Use cue 9 with paired channel and system code |
| A | Use cue 10 with paired channel and system code |
| B | Use cue 11 with paired channel and system code |
| C | Use cue 12 with paired channel and system code |
| D | |
| E | Pair receiver with next transmission |
| F | Use paired cue, channel, and system code |

Status Indicator Function Table:

| Flash Pattern | Green | Amber | Red | Battery Level |
|----------------------------|----------------------------|-------|--------------------------------------|-------------------|
| 3 flashes | Output connected and armed | | Output open or not armed | High |
| 2 flashes | " | | " | Medium |
| 1 flash | " | | " | Low |
| No flashes | | | | Very low, or dead |
| Continuous (1 sec or more) | Non-matching signal rcvd | | Matching signal rcvd (FIRE if armed) | |

Pairing Procedure

Three parameters determine the transmitters to which the receiver will respond:

Proprietary System Code (0-255),

Digital Channel (1-12),

Cue Number (1-12)

With the digital switch set to position 0 or E, a single transmission will cause the receiver to grab all three parameters and pair itself with the transmitter that sent them. This pairing will be saved in non-volatile memory even when the receiver power is off. If pairing was successful, the battery flasher will go dark, and the receiver power must be turned off for a few seconds and then back on to restore normal operation. After power is cycled and the switch is subsequently set to position F, the receiver will respond only to this saved system code, channel, and cue number. Optionally, the cue number can be selected from the switch by setting it to positions 1-C, as shown in the preceding table. The paired system code and channel number are still used in this case.

Paired channel number is displayed as a series of amber flashes at power-on, and paired system code is displayed as a series of amber flashes for each digit during the pairing operation. Zero digits are represented by a single long flash in this display. Leading zeroes are not displayed.

Be sure to return the digital switch to position F or to 1-C after pairing with a transmitter to prevent possible change of the saved parameters on subsequent transmissions.